PARTY GAMES

For Teens To Double The Fun



- Make two teams or let everyone play individually.
- Use a lengthy thread to tie the balloons to the players' legs.
- On the say "go," the players have to stomp on the other party's balloons.
- The player whose balloon remains unpopped, wins.





Act it Out

- Make two teams with equal players. Call one player from each team at a time to pick a paper chit.
- Now the player has to enact the content mentioned in the chit without saying anything.
- Once the team guesses
 "right" or "wrong," the other team will have the chance to play.
- At the end of specific rounds, the team with more right guesses wins.

Knockdown

- Set the party cups or cans in the shape of a pyramid or other structure.
 Ask the players to throw a
- sponge ball or any light ball toward the pyramid from a distance.Players must use the fewest
- balls possible to knock all of the cups or cans to the ground.
 Each player is given at least
- three chances to hit the structure.





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